Adriano de A. A. Mourão

Software Development Engineer II

	Work Experience
10/2023-present	Software Development Engineer II , AMAZON São Paulo, SP - Brazil (remote). Backend Software Engineer for e-commerce platform. Developed and designed distributed systems solutions. Raised the security bar on apps developed by other teams as a Security Certifier. Currently developing and designing placement services and leading work streams and projects related to this subject. Designed an innovative solution, related to videos and computer vision, which is currently being developed by two teams. (Java, Kotlin, Backend, Microservices, Typescript, Cloud Computing, AWS).
05/2021–09/2023	Software Development Engineer I , AMAZON São Paulo, SP - Brazil (remote). Backend Software Engineer for e-commerce platform. Developed and designed distributed sys- tems solutions. Raised the security bar on apps developed by other teams as a Security Certifier. Worked mainly with placement and tax compliance. (Java, Kotlin, Backend, Microservices, Typescript, Cloud Computing, AWS).
11/2020–05/2021	R&D Software Analyst , INSTITUTO DE PESQUISAS ELDORADO. Campinas, SP - Brazil. Work on feature development and kernel/user space modules for Motorola smartphone (An- droid) camera systems. (C++, Computer Vision, Image Signal Processing, Embedded Linux, Android).
10/2020–11/2020	Senior Software Analyst , ACCENTURE. Belo Horizonte, MG - Brazil. Designed, refactored, and developed a video analytics platform based on microservices. Responsible for its deployment and production support. (Python, Bash, TDD, OpenCV, TensorFlow, Keras, Flask, Swagger, Apache Pulsar, Docker, Git, AWS, Azure DevOps, Microservices, Video Streaming, RTSP).
10/2019–09/2020	Software Analyst (Machine Learning) , ACCENTURE. Belo Horizonte, MG - Brazil. Worked on a Research, Development, and Innovation (RD&I) project focused on Deep Learning- based Computer Vision and Video Analytics. Overcame challenges related to object detection, pose estimation, tracking, and activity recognition. Contributed to the solution as a whole: developed a Video Analytics platform based on microservices; initial exploratory data analysis and pre-processing (cleaning, labeling, and data augmentation); designed and trained machine learning models; analyzed results through different performance metrics; developed and supported libraries required by the software architecture. One of his projects was implemented in a client's factory and became a US Patent. (Python, Bash, TDD, OpenCV, TensorFlow, Keras, Flask, Swagger, Apache Pulsar, Docker, Git, AWS, Azure DevOps, Microservices, Video Streaming, RTSP).
01/2015–03/2016	 Product Validation Engineer, CADENCE DESIGN SYSTEMS. Belo Horizonte, MG - Brazil. Worked on failures and bug analyses in a Formal Verification Tool, JasperGold, written in C++. Developed and managed a complex distributed regression system. Developed Verilog/VHDL designs and Tcl scripts for testing the tool. Developed Python and Bash scripts for automating tasks. (Python, Django, C++, Tcl, Bash, Verilog, VHDL, Mercurial, Jira, Formal Verification).
04/2014–12/2014	QA Intern , CADENCE DESIGN SYSTEMS. Belo Horizonte, MG - Brazil. Tested and debugged a formal verification tool, JasperGold, written in C++. Managed a regression system. Developed Verilog/VHDL designs and Tcl scripts for testing the tool. (Python, C++, Tcl, Bash, Verilog, VHDL, Mercurial, Jira, Formal Verification).

	Academic Experience
03/2018-7/2018	Research Intern, undergraduate thesis , LACSED, UFMG. Belo Horizonte, MG. Designed the architecture and developed an efficient Open Source C++ library for DES, Automata, and Supervisory Control supporting computing on GPU (OpenCL) and CPU (OpenMP), with respective automated tests. (C++14, CMake, CLANG, GCC, Valgrind, Parallel Algorithms, GPGPU, Automata Theory, Supervisory Control, Expression Templates).
03/2010-8/2012	Research Intern Fellow , CORO, UFMG. Belo Horizonte, MG. Created a calibration method for gyroscopes and accelerometers of an IMU – Inertial Measurement Unity – using an industrial robot. Developed a C++ application to control the robot in real-time, collect the data, and execute an offline optimization. CNPQ provided a scholarship and funds for this project. (C/C++, RTAI, Matlab, Bash, genetic algorithms, robotics kinematics).
	Education
08/2009–10/2018	Bachelor's degree in Control and Automation Engineering , <i>Federal University of Minas Gerais (UFMG)</i> . Belo Horizonte, Minas Gerais - Brazil. Topics: clDES Library: Parallel Algorithms for Discrete Event Systems on Heterogeneous
	Platforms. (DES, C++14, Parallel Algorithms, GPGPU, Automata Theory, Supervisory Control).
08/2012–07/2013	Sandwich Integrated Master's in Electrical and Computer Engineering, University of Coimbra (UC). Coimbra - Portugal. Topics: Robotics, Software Engineering, UX and Embedded Systems.
	Computer skills
	Computer skills General Applications, Programming Languages, and Research Tools. Highlight for: C/C++11/14, JAVA, Python, VIM, LINUX, GIT, LTEX, AWS, TDD, MICROSERVICES, DOCKER, DISTRIBUTED SYSTEMS.
	General Applications, Programming Languages, and Research Tools. Highlight for: C/C++11/14, JAVA, Python, VIM, LINUX, GIT, LTEX, AWS, TDD, MICROSERVICES,
08/2012–07/2013	General Applications, Programming Languages, and Research Tools. Highlight for: C/C++11/14, JAVA, PYTHON, VIM, LINUX, GIT, LTEX, AWS, TDD, MICROSERVICES, DOCKER, DISTRIBUTED SYSTEMS.
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